

## InPact – A Participatory Design Approach to Securing Public Space

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Workshop at the European week of Security, Nice, France ↑  
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### Parcour:

This was a game where the participants are given tokens to spend and construct their public “park”. The tokens could be used to buy traditional security structures like cameras and fences or they could be used to buy public amenities. The participants are then divided into two teams where one team is the terrorist and the other is a citizen. Within that “built” environment, the terrorist has to catch the citizen. The different amenities purchased, would either aid or deter the terrorist based on chance cards.

### Occupy:

Based on the Southern French game of Pétanque, the game comprises of a set of tiles with written topics laid out on the floor– topics such as “fake news”, “terrorism” and “migrants” amongst others. The players are given a dice, which contain questions such as “Why is this important?”, “What would be a world without it?” The goal is to land the dice on the squares and the combination of the question on the dice and the topic needs to be answered to “occupy” the tile. The game was played with experts at the European Security Week in December 2019 as well as with non-experts on the streets of Nice.



Parcour, a Participatory Design Game,  
La Coulée Verte, Nice, France / Feb 2020



Occupy, a Participatory Design Game,  
European week of Security, Nice, France / Dec. 2019

The project led to the creation of tangible physical outcomes as well as intangible outcomes.

Some of the tangible output include :

- A participatory toolkit that comprises of all the activities to engage people in conversations on security and safety
- Physical versions of the games
- A magazine outlining our process and learnings

The intangible outcomes are :

- Providing a different perspective to our partners at the Métropole de Nice, and encouraging alternate forms of thinking and problem framing, both in terms of security and public space planning
- A future mayor candidate also happened to participate in our informal street workshops, and he is interested in extending a similar approach in the construction of urban spaces